

GAME BOY ADVANCE

AGB-B2LE-USA

# Totally Spies! 2

UNDERCOVER

INSTRUCTION BOOKLET

ATARI

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**

**Altered vision**

**Eye or muscle twitching**

**Involuntary movements**

**Loss of awareness**

**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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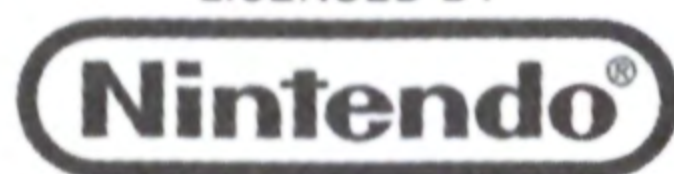
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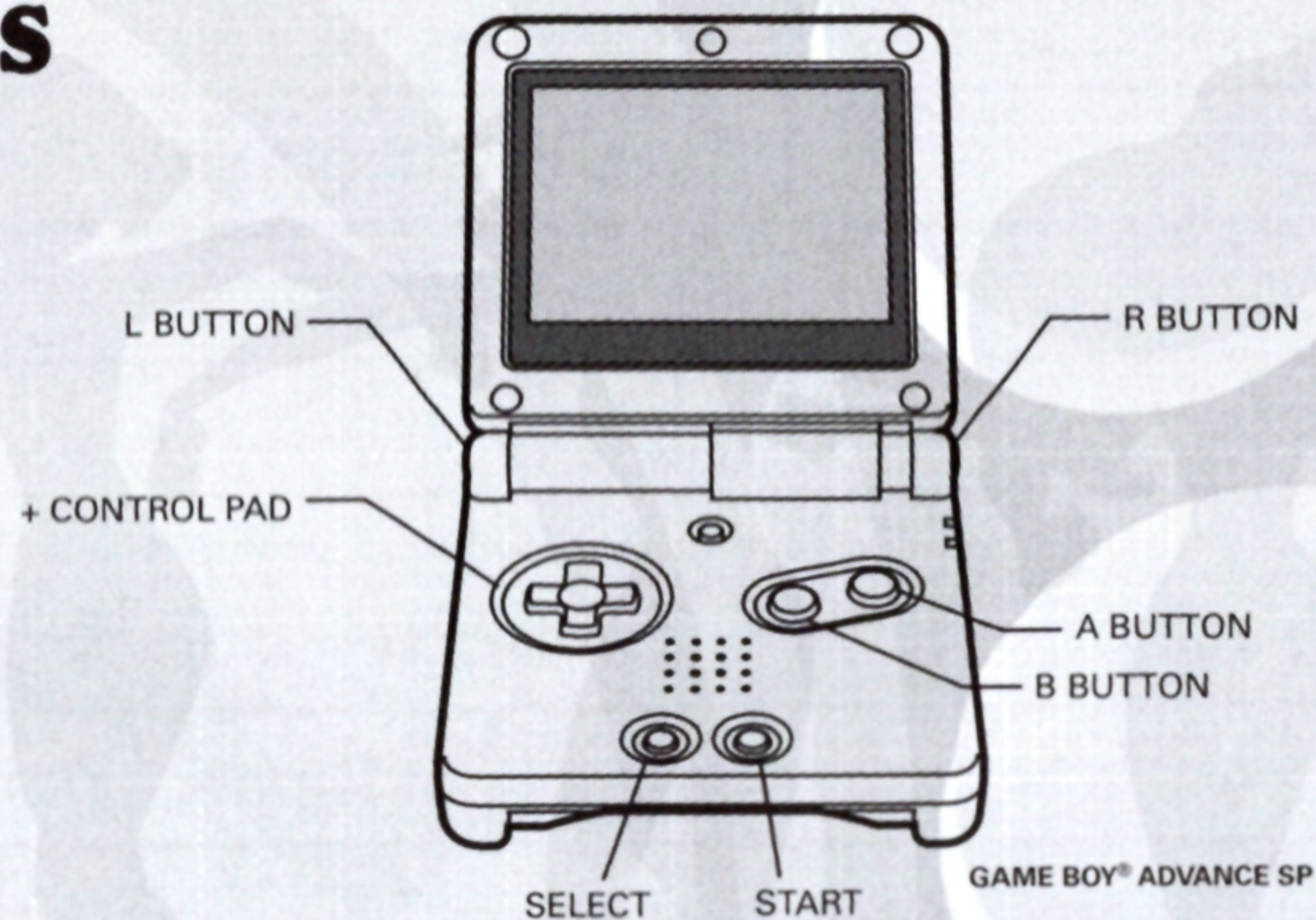
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## GETTING STARTED

1. Turn OFF the POWER switch on your Nintendo® Game Boy® Advance system. Never insert or remove a Game Pak when the power is ON.
2. Insert the *Totally Spies! 2™: Undercover* Game Pak into the Game Pak Slot on the Game Boy Advance. Press firmly to lock the Game Pak in place.
3. Turn ON the Power Button. The Start Up screen will appear (if not, begin again at Step 1).
4. Press START to proceed to the Main Menu.



# CONTROLS



Menus	
+Control Pad	Select
A Button	Accept
B Button	Cancel

Game	
R Button	Hack or Sabotage
+Control Pad	Move
+Control Pad Down	Duck
+Control Pad Down + +Control Pad Left / Right	Crawl
START	Pause (Exit Game – Yes / No)
A Button	Jump
A Button (x2)	Double jump
B Button	Hit

## SAVING AND LOADING

Your progress is automatically saved at the end of each level you complete. When you launch a saved game, you begin at the start of the next level.

# MAIN MENU

## New Game

Start a new adventure.

## Continue

Resume a game where you left off. Select from the levels you have unlocked.

## Gallery

View pictures from the adventures you have played. To unlock pictures, you must score well in the Confessional Quiz.

## Options

Adjust the volume of special effects and music.

## Credits

View the game credits.



## LET'S RECAP...

Our three heroines must battle arch villains in exotic locations, escape deadly traps and, toughest of all, survive high school! Help the Totally Spies! team survive by solving puzzles and completing the missions described below.

At the end of each mission, you will need to answer a **Confessional Quiz**. Use the Game Boy Advance buttons to tick the checkbox next to the correct answer. If you answer correctly, you'll unlock an image in the **Gallery**.



## MISSIONS

### Arnold the Great

#### Truck Stop

Find the truck transporting Arnold. Press the **+Control Pad** to speed up and slow down. When you reach a truck, press the **R Button** to scan its contents.



#### Roadway Rescue

Press the **B Button** and take control of the welding iron to destroy the lock on the truck.



#### Twister Sisters

Press the **B Button** to fire the Tornado Laser 9000. Press the **A Button** to jump. Don't get too close or you'll be whisked away!

#### Air Superiority

Press the **A Button** repeatedly to inflate the balloon until it floats up into the air. Guide the balloon over Geraldine's hovercraft using the **+Control Pad** and it will burst and destroy the craft.

## Flower Power



### Catch the Bouquet

Pursue and capture the bouquet of flowers. Watch out! If the bouquet catches you, you have to correctly reproduce the combination of buttons that appears on the screen.



### Flower Dissection

Press the **A Button** and guide the tweezers using the **+Control Pad** to remove the stamen from the flower. Be careful not to touch the edges as you work your way up.

### Guard Distraction

Sneak into the laboratory. Use the loudspeakers and phones to distract the guards. Select a device using the **+Control Pad** and press the **A Button** to activate it and attract the guard's attention.



### Seaplane Capers

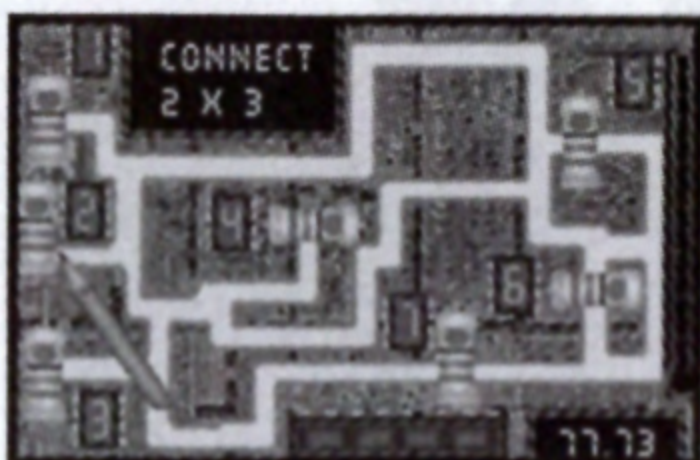
Use your jet skis to catch the seaplane. Use the **+Control Pad** to steer and press the **A Button** to jump. Avoid the obstacles!

## To Catch a Thief



### Dance-Off Kyle-Style

Press the correct buttons as the button symbols pass through the two heart-shaped windows.



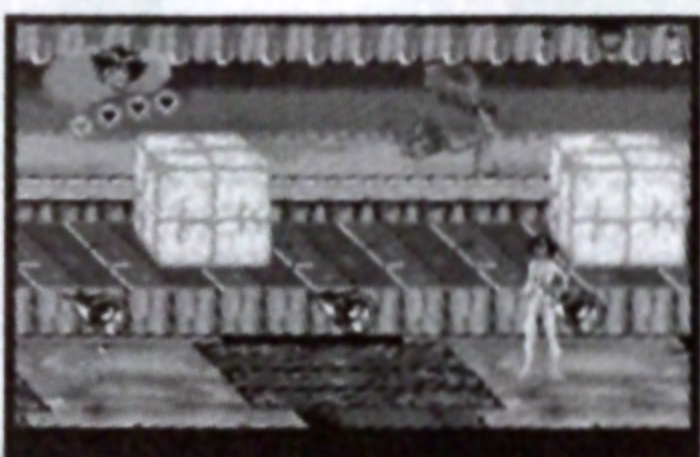
### Race to the Strongbox

Race Kyle through the crate-filled basement of the museum. Move carefully to avoid the searchlights and the patrolling guards. To hack the computer, you must correctly reproduce the button combinations that appear on screen.



### Pick the Lock

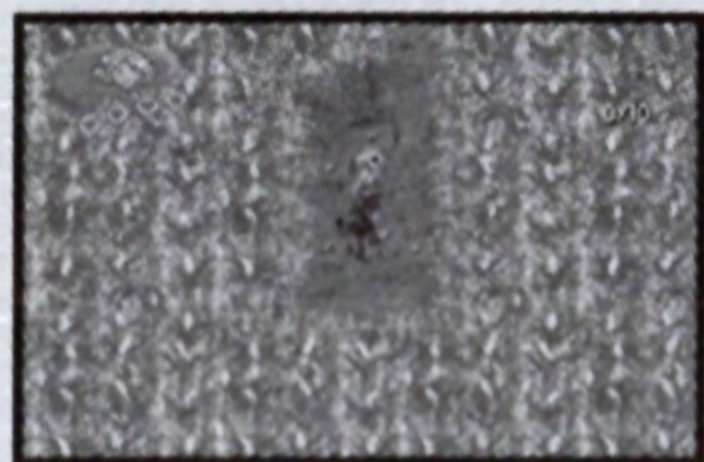
Use the +Control Pad and the A Button to find the right combination to the strongbox that Kyle has reprogrammed.



### Foil Kyle

Catch Kyle as he attempts to escape through the basement! You might have to neutralize the guards and hack the computers in order to keep up.

## Trouble at the Farm



### Cornfield Confusion

Find your way out of the cornfield using your Sonic Disintegrator Boom Box. Avoid Broccoli-Boy and Carrot Man, and keep an eye out for pages from Clover's lost hunk album. You'll need to find all ten pages before you leave the field!

### A Hideous Fate

The girls are being held prisoner in a centrifuge. If the vegetables hit them, they will be transformed into "vegetable women"! Slice the vegetables before they can touch the Spies by pressing the **A Button**.



### When Veggies Attack

Confront the vegetable men and find the Sonic Disintegrator Boom Box. You must neutralize the vegetable men and avoid Broccoli-Boy's attacks. Hit the bales of hay that block your path to destroy them.

### Tossed Salad

Neutralize the farmer, Broccoli-Boy and Carrot Man. Eliminate your enemies using the Sonic Disintegrator Boom Box. Hide behind the bales of hay on the conveyor belt when you are attacked.

## Spies in Space



### Shuttle Slide

You are in a gravity-free zone. Guide yourself from the Spy Ship to the Alpha Centauris' shuttle. Press the **A Button** to increase your altitude and avoid obstacles.



### The Show Must Not Go On

Navigate a scaffolding rig labyrinth to unplug six spotlights and six sound system bins. Sabotage the orange electric box to silence the right speakers; the blue box silences the left speakers.



### Rock-Bot Pursuit

The Rock-Bot is hot on your trail. Avoid the obstacles and robot fire, and get away!



### Alpha Centauris Enigma

The Alpha Centauris offer a dedication to the Spies in the form of a puzzle. Reconstruct the image using the **+Control Pad** to move the pieces. Press **A Button** to display the model. Press the **B Button** to return to the game.

## JERRY AND THE GIRLS...



### Sam

Rational, logical Sam combines big brains and a cool head to get out of tough situations. You can always count on her to think things through and find an ingenious solution.

*"Totally weird! Right, let's recap..."*



### Clover

Athletic, agile Clover doesn't let level-headedness get in the way – she's impulsive about everything! Clover never hesitates when it comes to

shopping, falling in love, and diving headlong into the action.

*"I think I've fallen in love again!"*



### Alex

Sensitive and attentive Alex is a bit gullible, but always good-natured. She may be the youngest of the group and a bit shy,

but she is always eager to start a new adventure!

*"Don't fret. The girls are here."*



### Jerry

Jerry is head of the international secret agent organization WOOHP. His responsibilities

include supplying the Spies an endless variety of high-tech gadgets, and whisking them around the world on high-risk missions!

*"Welcome to WOOHP, girls!"*

# **CREDITS**

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